

From: [David Colter](#)
To: [Hodgkins, Nick](#)
Subject: RE: Foam along shore
Date: Wednesday, March 09, 2016 9:19:31 AM

Nick,

Good morning. Thank you for the email. When I spoke with Susanne last week I mentioned I was going to call you but she said she would follow up.

We still monitor Ron's blogs and saw the photo he posted. We also shared it with CES. The photo quality was poor and looked very odd in a way that could have been altered in some way. With that being said, we still conducted our own observations the day we saw Ron's posting. We did not observe any instance that looked like the foaming in Ron's photo. Our first observation was at low tide. No foaming observed. Our second observation was closer to high tide. We observed a few very small (i.e. size of a dinner plate) areas of what we would characterize as normal seafoam. We also took a sample of water and checked the pH. The sample registered a 7.7.

It was after these observations that I reached out to Susanne. We will continue to check the area on a regular basis (i.e. a few times per week) just to make sure there are not any issues. We do not have any operations going on down on the point near the VRAP areas.

I will keep you posted if we observe any issues.

Please feel free to contact me should you have any questions.

Regards,

David

From: Hodgkins, Nick [mailto:Nick.Hodgkins@maine.gov]
Sent: Wednesday, March 09, 2016 8:44 AM
To: David Colter
Subject: Foam along shore

Hi David,

I was contacted by Ron Huber (and Susanne Miller, as well) regarding some very white frothy foam along the shoreline in the cove.

My guess is this is seafoam. Any continuing problem with this, or is it a sporadic type-thing? I do have serious doubts it has anything to do with the remedial actions, but just thought I'd check in.

Thanks,

Nick

Nicholas J. Hodgkins

Oil & Hazardous Materials Specialist in the Bureau of Remediation & Waste
Management

Maine Department of Environmental Protection

(207) 287-4854 (desk) (207) 592-0882 (cell)

nick.hodgkins@maine.gov